

2 D CARTESIAN

$$(x, y)$$

2 D HOMOGENEOUS (x, y, w)

$$x_c = x_H / w \quad y_c = y_H / w$$

$$H (2, 3, 4) \rightarrow C \left(\frac{2}{4}, \frac{3}{4} \right)$$

LINE THRU 2 PTS

$$C. \quad ax + by + c = 0$$

$$(1, 2), (3, 4)$$

$$ax - ay + c = 0$$

$$-a + c = 0 \quad c = a$$

$$x - y + 1 = 0$$

$$a + 2b + c = 0$$

$$3a + 4b + c = 0$$

$$2a + 2b = 0$$

$$b = -a$$

H

$$(1, 2, 1), (3, 4, 1)$$

$$ax + by + cw = 0$$

$$x - y + w = 0$$

$(1, 2, 1), (6, 8, 2)$

$ax + by + cz = 0$

$a + 2b + c = 0$

$c = -a - 2b$

$6a + 8b + 2c = 0$

$4a + 4b = 0$

$b = -a$

$a = 1$
 $b = -1$
 $c = 1$

$x - y + z = 0$

SCALING A H. POINT BEFORE COMPUTING EQUATION GIVES SAME EQN

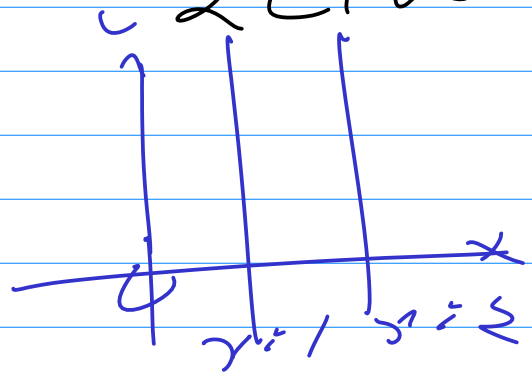
C. LINE $x + y - 1 = 0 \rightarrow (1, 0)$
 $x - y - 1 = 0$

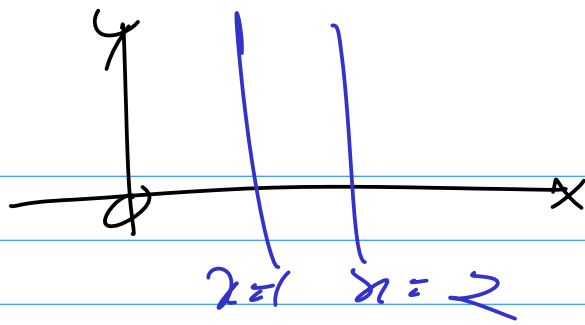
H $x + y - z = 0 \rightarrow (1, 0, 1)$
 $x - y - z = 0$

DUALITY

2 POINTS \rightarrow LINE
2 LINES \rightarrow POINT

C. $x = 1$
 $y = 2$





3

C. $x-1=0$
 H. $x-w=0$

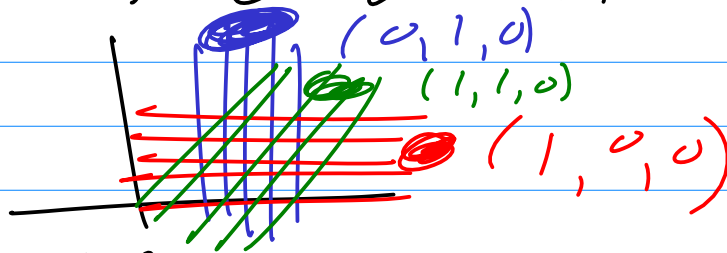
C. $x-2=0$
 H. $x-2w=0$

INTERSECT 2 PARALLEL LINES

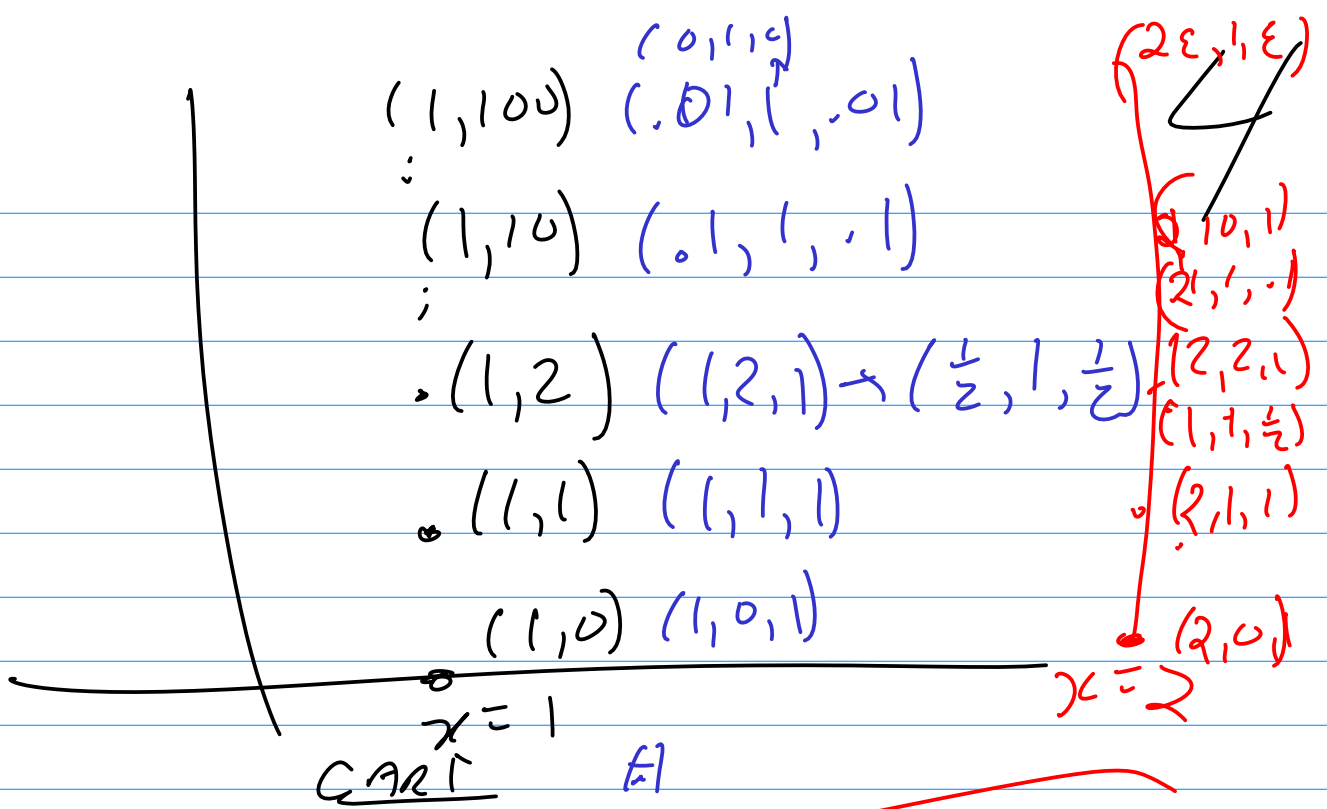
$$\begin{aligned} x-w=0 \\ x-2w=0 \end{aligned} \rightarrow (0, 1, 0)$$

$w=0$ IN A POINT MEANS A POINT AT ∞ .

$(0, 1, 0)$ IS THE POINT AT THE END OF ALL VERTICAL LINES



ALL THE PARALLEL LINES IN A GIVEN DIRECTION CONVERGE AT AN ∞ POINT



PROJECTION PARALLEL

$C. \quad x' = x \quad x_c = x_H / w$
 $y' = y$
 $z' = 1$

$if \quad x'_c = x'_H / w' = x_H / w$

$y'_c = y_c / w$

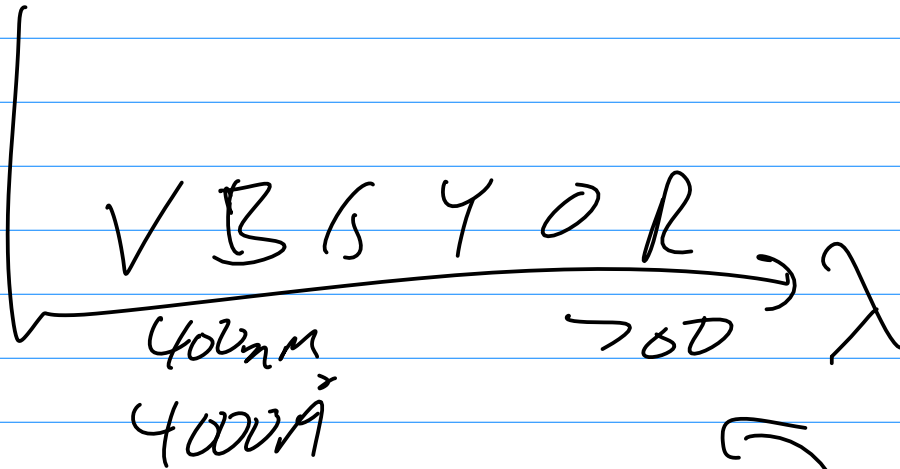
$z'_c = z'_H / w' = 1 = w / w$

WORKS IF $x'_H = x_H$
 $y'_H = y_H$
 $z'_H = w$
 $w' = w$

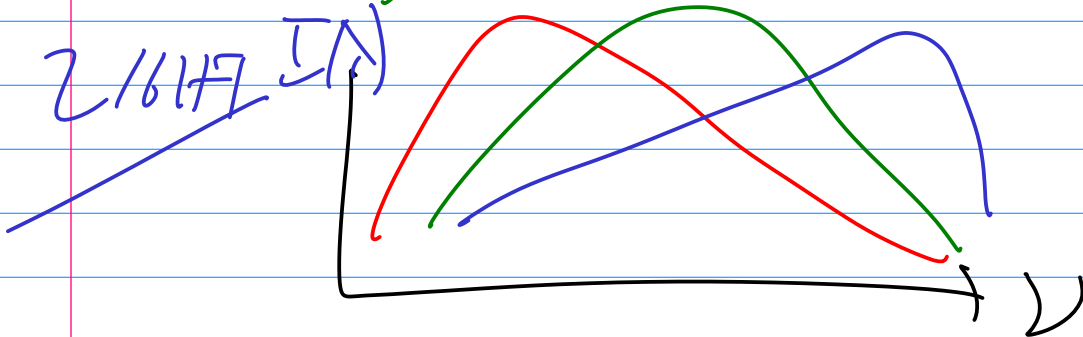
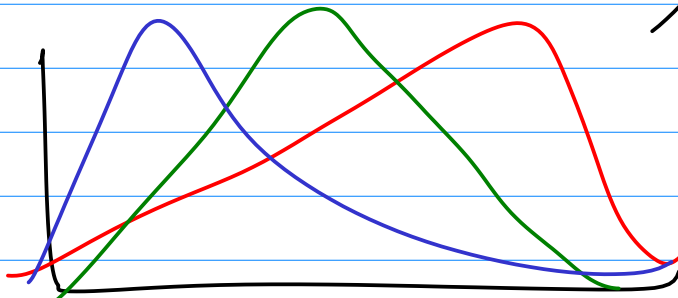
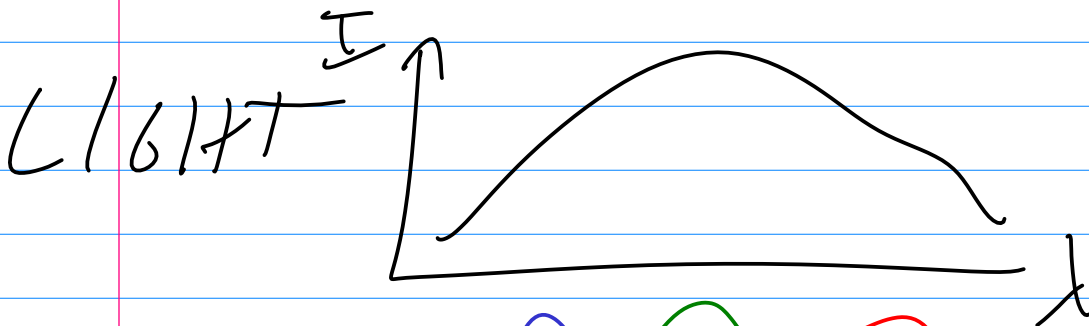
$$\begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

CW II LIGHTING

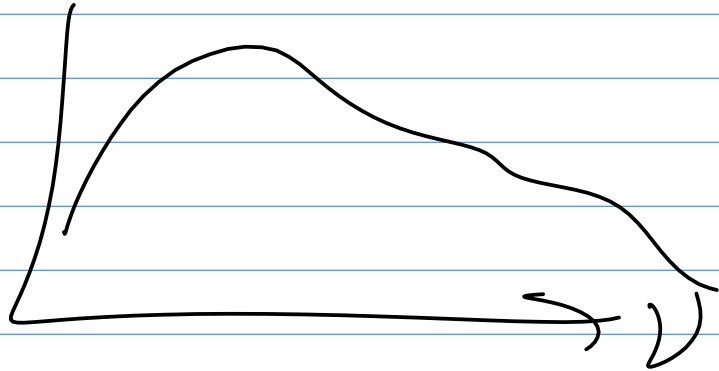
5



NO PURPLE THERE

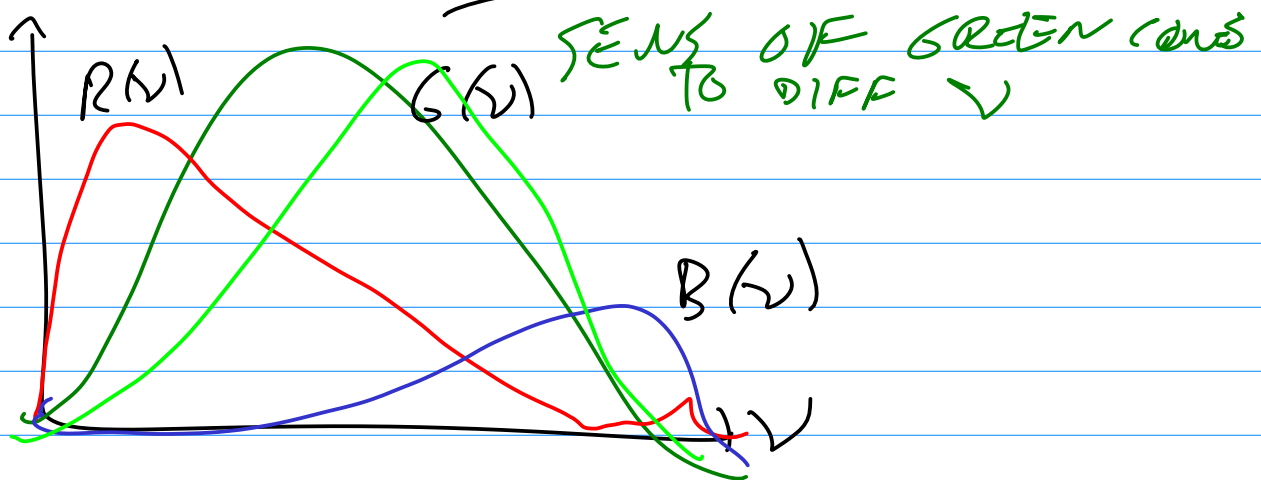


MATERIAL REFLECTIVITY ⁶
 $R(\lambda)$



BRIGHTNESS OF MATERIAL IN LIGHT
 $\int I(\nu) R(\nu) d\nu$

HUMAN EYE 3 TYPES OF COLOR RECEPTION



TETRACHROMATS HAVE 2 TYPES OF GREEN CONES WITH SLIGHTLY DIFFERENT PEAK λ .

COLOR YOU SEE FOR A LIGHT?

$L(\nu)$ - LIGHT INTENSITY

APPARENT RED = $\int L(\nu) R(\nu) d\nu$

APPARENT GREEN = $\int L(\nu) G(\nu) d\nu$

BLUE = $\int L(\nu) B(\nu) d\nu$

LOSS OF INFORMATION

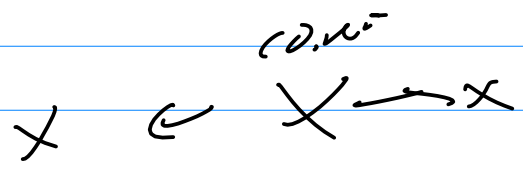
$L(\nu)$ HAS A VALUE FOR EACH ν
 (R, G, B) IS ONLY 3 NUMBERS

THERE CAN BE 2 LIGHTS WITH
QUITE DIFFERENT $L(\nu)$ THAT
LOOK SAME

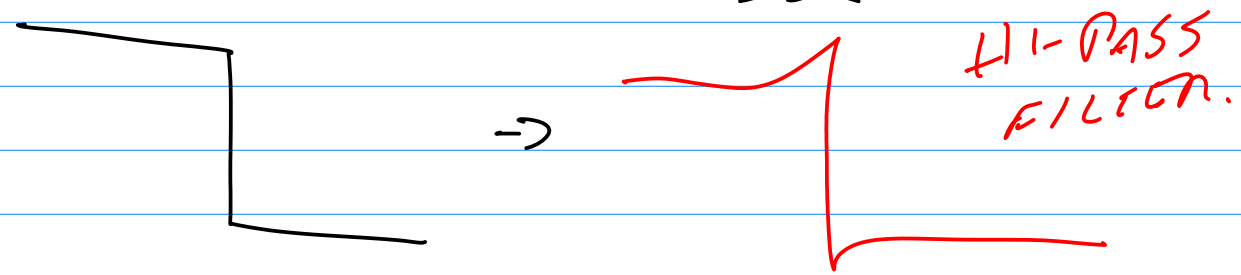
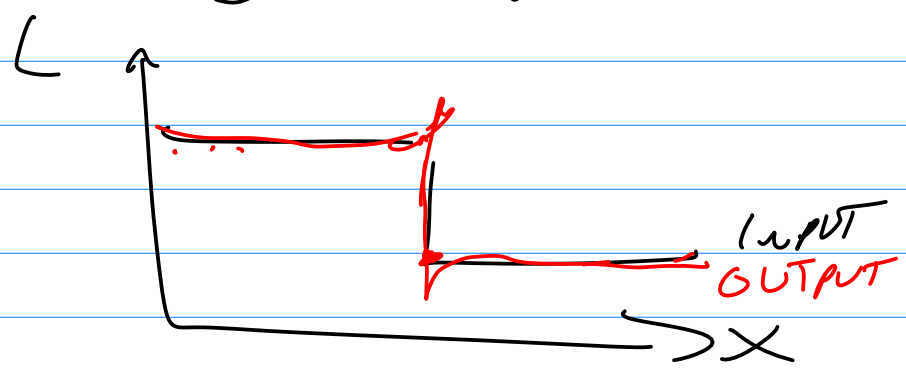
METAMER

RELATED 2 PAINT SAMPLES MIGHT
LOOK SAME UNDER ONE LIGHT
BUT DIFFERENT UNDER ANOTHER

RETINA IS A NEURAL NET;
WITH INHIBITION OF NEIGHBORS



IF ONE CONE IS ILLUMINATED, IT FIRES, ALSO IT MAKES ITS NEIGHBORS LESS LIKELY TO FIRE.



ERNST MACHT MACH-BAND EFFECT

←————→

ALSO DID - SPEED OF SOUND
MEASURE ROTATION OF UNIVERSE.

WHEN 2 COLORED LIGHTS
OVERLAP, YOU SEE ONE
MERGED COLOR.

RED + GREEN \rightarrow YELLOW

R + G + B \rightarrow WHITE

THIS HAS ALL BEEN QUANTIFIED.
EACH COLOR GETS A COORDINATE
IN 3D SPACE

2D IF BRIGHTNESS IS FIXED.
COMBINE COLORS BY COMPUTING
MIXTURE COORDS

EX	MIX	RED	(.7, .3)
		GREEN	(.1, .9)
			<hr/>
			(.4, .6) yellow

$$\frac{2}{3}R, \frac{1}{3}G \quad \frac{2}{3}(.7, .3) + \frac{1}{3}(.1, .9) = (.5, .5)$$

MORE ORANGE.

BOTTOM LINE OF CIE DIAGRAM
NOT SPECTRAL COLORS.
PURPLES

NTSC - US COLOR TV

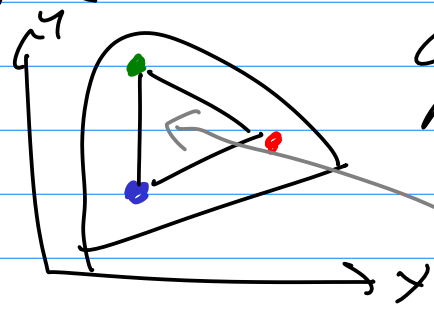
NEVER
TWICE THE
SAME
COLOR

NAT.
TV
STANDARDS
COMMITTEE.

FR/ SYSTEM
ESSENTIALLY
CONTRARY TO THE
AMERICAN
METHOD

CIE CHROMATICITY DIAGRAM:

COLOR DISPLAY -
EACH PHOSPHOR IS A POINT ON
DIAGRAM

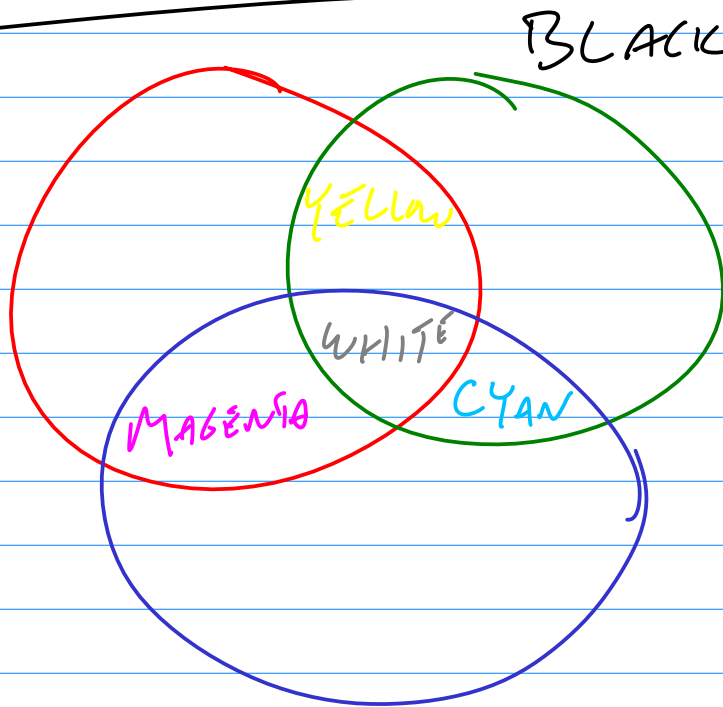


GAMUT OF
REPRESENTABLE
COLORS IS
IN Δ

DIFFERENT MANUFACTURERS MAY HAVE
DIFFERENT VALUE! FOR RED ETC.
SONY \neq PHILIPS

COMMON BUT IMPRECISE TO SPEC
COLORS AS (R, G, B) TRIPLE.

ADDITIVE COLOR



CRT
LCD
LED

SUBTRACTIVE PRINTING

WHITE PAGE



INKS MUST REFLECT A WIDE RANGE OF COLORS OR THEY'LL LOOK BLACK.
EMITTER CAN BE NARROW BAND

PRINTED IMAGES OF LCD, CRT
LOOK WASHED OUT OFTEN
ADDITION + SUBTRACTIVE DON'T MATCH

COLOR PRINTERS ADD BLACK INK

= CHEAP

- MIXING CMY DOESN'T GIVE GOOD BLACK.
- WHEN PRINTING YOU'D NEED TO ALIGN THEM PERFECTLY.
- PRINTING LOTS OF INK GETS PAPER WET (INK JET)
- PRINTING CMY TAKES 3 TIMES AS LONG AS BLACK.

NEXT PHOTONS LIGHTING

